



merry Xmas



CHILDHOOD

PRESS START

MERRY XMAS

CHILDHOOD MERRY  
XMAS  
IS A SCENARIO  
YOU CAN PLAY  
USING THE FREE  
HALLOWEEN  
HORROR  
CHILDHOOD RULES

IN MERRY XMAS  
EACH KID  
INSTEAD OF A  
COSTUME GETS

**WINTER COATS**

**+1 ARMOR**

EACH KID GETS  
ONE WEAPON FROM  
THE LIST OF  
WEAPONS ROLLED  
RANDOMLY



# GIVING THANKS

In Cardisota Merry Xmas is celebrated as most do with too much food, presents no one asked for and one massive snowball fight.

And this year the snowball fight is one to end all snowball fights as the Abominable Snowmen has come to join in the fun!

What Gift did your kid get under the xmas tree? Roll for each kid overleaf to find out what weapon they got.

## 1. CANDY CANE

BODY

KEYWORDS -

DAMAGE VALUE 1

COST 2

SPECIAL: CAN BE EATEN TO REMOVE A CONDITION.



## 2. SKATE

BODY

KEYWORDS HARD

PLASTIC

DAMAGE VALUE 3

COST 8

## 3. TOYBEAR

MIND

KEYWORDS -

DAMAGE VALUE 1

COST 1



## 4. FIREWORKS

MIND

KEYWORDS RANGED

DAMAGE VALUE 3

COST 7

## 5. PINE BRANCH

BODY

KEYWORDS:

DAMAGE VALUE 2

COST 2



## 6. SPARKLER

MIND

KEYWORDS:

CONSUMABLE

DAMAGE VALUE 3

COST 5

## 7. SOCKS

CANNOT BE USED AS A WEAPON!  
OH NO

## 8. XMAS LIGHT WHIP

WHIP

COOL

KEYWORDS -

SPECIAL: CAN BE USED TO ATTACK ANY BAD GUYS

THAT ARE 3 INCHES AWAY

DAMAGE VALUE 2

COST 3



# Jingle All the Bells

Each Year on xmas a mass snowball fight is had by all. However this year abominable snowmen have turned up to ruin everyones fun. Snowballs wont work on them! But that wont stop you taking part in the snow fun. Smash the snowmen and win the snowball fight.



## GOAL

Smash the Snowmen and win the snowball fight

## REWARD

The Kids gain 10 Bottles which can be spent to buy new items.

## SETUP AND TREASURE

The table should resemble a field where a massive snowball fight is going to happen. Each player places 3 piles of snow that can be used to make snowballs. Making a snowball is a free action when you are within 1 inch of a snowpile.

Snowpiles should be placed at least 3 inches from another snowpile. A model with a snowball can throw it as an action using Presence. Snowball attacks have a max range of 6 inches.

Next to each snowpile place a Snowman who will attack any kid making a snowball out of their snow. When a Snowman is defeated place a new pile of snow where they were.

## DEPLOYMENT

Youngest player picks deployment area. Players take it in turns to place a kid in their deployment. To deploy players place their kids along their deployment edge.

## WINNING

Each time you score a hit with a snowball on another kid record one point for your team. The winning player is the player that scores the most before the end of the game.

## Game End

Game Ends after 8 Rounds

## Snowmen

Health: 8

Cool: 12

Defense 1

Keywords

Snow

Attacks

Melee [Stick 3 damage]

Ranged [Snowball]

Special:

Snowmen will attack any kids stealing snow from them. They also have a Snow Ball attack of their own and each time a Kid in your club is hit by one of their Snowball attacks suffer -1 point for their team! They will use the snowball attack if no kid is within 1 inch of them against the closets kid.

When a Snowman is dies it drops a hat and sticks. The Hat can be worn as a piece of equipment granting +1 Armor. The sticks count as Pine Branch weapons.







# COMING SOON CHILDHOOD

FROM THE  
CREATIVE TEAM  
OF  
WILL RAHMAN-DAULTREY  
ALEXANDER WINBERG &  
PIERRE MORTTEL  
GUEST STAR ART  
PENZILLA

[HTTPS://PENZILLA.ITCH.IO/](https://penzilla.itch.io/)

COMING TO BACKERKIT  
IN Q1 2025

- FULL GAME CONTAINS
  - MUCH MORE AMAZING ART
    - FULL NARRATIVE CAMPAIGN
  - OVER 100 WEAPONS, ITEMS AND PIECES OF EQUIPMENT
    - GOBLIN JUICE